## Learning Tempo

**Definition:** Tempo (TEM-poe) is the speed of the music; it's how fast or slow the music goes.

Below are three different tempi (plural of tempo) and an analogy for their speed:



## **GAME TIME**

## Charades

For this game, you'll need a few people, paper, something to write with, a timer, and a bowl or hat.

## How to play:

- As a group, come up with three lists:
  - Animals that move slowly (Lento)
  - Animals that move at a medium pace (Andante)
  - Animals that move really quickly (Presto)
- Write each animal from your lists on a small piece of paper, and put the papers into the bowl or the hat.
- Divide players into two teams.
- The first player from team one will pick a piece of paper from the bowl or hat. The player will act out the animal on the piece of paper for 1 minute (set timer). Only players from the actor's team may guess the animal.
- When the timer ends, the opposing team may guess the animal if the actor's team has been unsuccessful.
- The point goes to whichever team successfully guessed the animal.